LITTLE LAMB

Program Goals

- 1. Demonstrate God's love for children.
- 2. Promote the values expressed in the Adventurer Pledge and song.
- 3. Create an environment where all children can contribute.
- 4. Encourage children to have fun.

Little Lamb Investiture Requirements

BASIC

- I. Recite the Adventurer Pledge
- II. Sing "Jesus is My Shepherd"

MY GOD (Puzzle Patch)

- I. Complete three or more of the following:
 - A. Sing a song about Jesus
 - B. Listen to a story about Jesus
 - C. Say three things you've learned about Jesus
 - D. Make a craft about Jesus
 - E. Complete an activity about Jesus
- II. Complete the Wooly Lamb star
- III. Complete the Little Boy Jesus star

MYSELF (Puzzle Patch)

- I. Complete three or more of the following:
 - A. Sing a song about the body
 - B. Listen to a story about the bod
 - C. Say three things you've learned about bodies
 - D. Make a craft about bodies
 - E. Complete an activity about bodies
- II. Complete the Sharing Star
- III. Complete the Healthy Foods star

MY FAMILY (Puzzle Patch)

- I. Complete three or more of the following:
 - A. Sing a song about families
 - B. Listen to a story about families

- C. Say three things you've learned about families
- D. Make a craft about families
- E. Complete an activity about families
- II. Complete the Special Helper star
- III. Complete the Healthy Me star

MY WORLD (Puzzle Patch)

- I. Complete three or more of the following:
 - A. Sing a song about creation
 - B. Listen to a story about creation
 - C. Say three things you've learned about creation
 - D. Make a craft about creation
 - E. Complete an activity about creation
- II. Complete the My Friend Jesus star
- III. Complete the Community Helpers star

Additional Stars

ABCs

Bible Friends

Bodies of Water

Colors

Finger Play

Insects

Music

Numbers

Stars

Trains & Trucks

Trikes & Bikes

Weather

Zoo Animals

EAGER BEAVER

Eager Beaver Goals

Demonstrate God's love for children.

Promote the values expressed in the Adventurer Pledge and Law.

Create an environment where all children can contribute.

Encourage children to have fun.

Eager Beaver Investiture Requirements

BASIC

- I. Recite the Adventurer Pledge.
- II. Recite your country's Pledge of Allegiance or national anthem.
- III. Pray independently.

MY GOD

- I. Say the fourth commandment: "Remember the Sabbath day, to keep it holy" (Exodus 20:8). II. Complete the Beavers chip.
- III. Complete the Bible Friends chip.
- IV. Complete the God's World chip.

MY SELF

- I. Complete the Alphabet Fun chip.
- II. Complete the Manners Fun chip.
- III. Complete the Know Your Body chip.

MY FAMILY

- I. Say the fifth commandment: "Honor your father and your mother" (Exodus 20:12).
- II. Complete the Fire Safety chip.
- III. Complete the Helping at Home chip.
- IV. Complete the Pets chip or Toys chip.

MY WORLD

- I. Complete the My Community Friends chip.
- II. Complete the Playing with Friends chip.
- III. Complete the Scavenger Hunt chip.

Additional Chips

- Animal Homes
- Animals

- · Beginning Biking
- Beginning Swimming
- Birds
- Crayons & Markers
- Gadgets & Sand
- Jesus' Star
- Jigsaw Puzzle
- · Left & Right
- Shapes & Sizes
- Sponge Art
- Stamping Fun

BUSY BEE

Busy Bee Goals

- 1. Demonstrate God's love for children.
- 2. Promote the values expressed in the Adventurer Pledge and Law.
- 3. Create an environment where all children can contribute.
- 4. Encourage children to have fun.

Busy Bee Investiture Requirements

BASIC

- I. Recite and accept the Adventurer Pledge.
- II. Complete the Busy Bee Reading award.

MY GOD

- I. God's Plan to Save Me
 - A. Create a story chart or lapbook showing the order in which these events took place:

Creation

The first sin

Jesus cares for me today

Jesus comes again

Heaven

OR the Bible stories you are studying in school or Sabbath School.

- B. Use your story chart or lapbook to show someone how much Jesus cares for you.
- II. God's Message to Me

Complete the Bible I award.

III. God's Power in My Life

- A. Spend regular quiet time with Jesus to talk with Him and learn about Him.
- B. Ask three people why they pray.

MY SELF

I. I Am Special

Participate in an activity or make a craft showing different people who care for you.

II. I Can Make Wise Choices

Name at least four different feelings. Participate in an activity or make a craft showing different feelings.

III. I Can Care for My Body

Complete the Health Specialist award.

MY FAMILY

I. I Have a Family

Show or explain what you like about each family member.

- II. Family Members Care for Each Other
 - A. Discover what the fifth commandment (Exodus 20:12) tells you about families.
 - B. Act out three ways you can honor your family.
- III. My Family Helps Me Care for Myself

Complete the Safety Specialist award.

MY WORLD

I. The World of Friends

Tell how you can be a good friend. Use:

Puppets

Role playing

Your choice

- II. The World of Other People
 - A. Discuss the work people do for your church.
 - B. Learn about one job by helping the person do it.
- III. The World of Nature

Complete the Friend of Animals award.

Additional Busy Bee Awards

Artist

Butterfly

Buttons

Fish

Flowers

Guide

Home Helper

Music Maker

Potato

Sand Art

Spotter

Swimmer I

Bread of Life (multi-grade)

Cooperation (multi-grade)

Delightful Sabbath (multi-grade)

Dog (multi-grade)

Good Samaritan (multi-grade)

Listening (multi-grade)

Parables of Jesus (multi-grade)

Photo Fun (multi-grade)

Snowshoeing (multi-grade)

Universe (multi-grade)

SUNBEAM

Sunbeam Goals

- 1. Demonstrate God's love for children.
- 2. Promote the values expressed in the Adventurer Pledge and Law.
- 3. Create an environment where all children can contribute.
- 4. Encourage children to have fun.

Sunbeam Investiture Requirements

BASIC

- I. Recite and accept the Adventurer Law.
- II. Complete the Sunbeam Reading award.

MY GOD

- I. God's Plan to Save Me
 - A. Create a story chart or lapbook showing Jesus':
 - Birth
 - Life
 - Death
 - Resurrection

OR the Bible stories you are studying in school or Sabbath School.

- B. Use your story chart or lapbook to show someone the joy of being saved by Jesus.
- II. God's Message to Me
 - A. Memorize and explain two Bible verses about being saved by Jesus:
 - Matthew 22:37-39
 - 1 John 1:9
 - Isaiah 1:18
 - Romans 6:23

- Your choice
- B. Name the two major parts of the Bible and the four gospels.
- C. Complete the Friend of Jesus award.
- III. God's Power in My Life
 - A. Spend regular quiet time with Jesus to talk with Him and learn about Him.
 - B. Ask three people why they study the Bible.

MY SELF

I. I Am Special

Make a tracing of yourself. Decorate it with pictures and words which tell good things about yourself.

II. I Can Make Wise Choices

Participate in an activity about choices.

III. I Can Care for My Body

Complete the Fitness Fun award.

MY FAMILY

I. I Have a Family

Create a family collage, scrapbook, crest, or coat of arms.

II. Family Members Care for Each Other

Show how Jesus can help you deal with disagreements. Use:

- Puppets
- Role playing
- Your choice
- III. My Family Helps Me Care for Myself

Complete the Road Safety award.

MY WORLD

I. The World of Friends

Complete the Courtesy award.

- II. The World of Other People
 - A. Explore your neighborhood. List things that are good and things you could help make better
 - B. From your list, choose ways and spend time making your neighborhood better.
- III. The World of Nature

Complete the Friend of Nature award.

Additional Sunbeam Awards

Acts of Kindness

Baking

Camper

Collector

Cooking Fun

Feathered Friends

Gardener

Glue Right

Handicraft

Ladybugs

Seasons

Seed

Skier

Trees

Whale

Bread of Life (multi-grade)

Cooperation (multi-grade)

Delightful Sabbath (multi-grade)

Dog (multi-grade)

Good Samaritan (multi-grade)

Listening (multi-grade)

Parables of Jesus (multi-grade)

Photo Fun (multi-grade)

Snowshoeing (multi-grade)

Universe (multi-grade)

BUILDER

BUILDER GOALS

- 1. Demonstrate God's love for children.
- 2. Promote the values expressed in the Adventurer Pledge and Law.
- 3. Create an environment where all children can contribute.
- 4. Encourage children to have fun.

Builder Investiture Requirements

BASIC

Recite the Adventurer Pledge and Law

Explain the Pledge

Complete the Builder Reading award.

MY GOD

I. God's Plan To Save Me

Create a story chart or lap-book showing the order in which these stories took place:

Paul—The disciples share Jesus' love

Martin Luther--God's church obeys

Ellen White--God's church prepares for His coming

Yourself--I get ready to meet Jesus

Use your story chart or lap-book to show someone how to give their life to Jesus.

II. God's Message To Me

A. Find, memorize, and explain three Bible verses about giving your life to Jesus:

Acts 16:31

John 1:12

Galatians 3:26

2 Corinthians 5:17

Psalm 51:10

Your choice

- B. Name the books of the New Testament
- III. God's Power in My Life
 - A. Spend a regular quiet time with Jesus to talk with Him and learn about Him.
 - B. Complete the Prayer award.

MY SELF

I. I Am Special

Put together a scrapbook, poster, or collage, showing some things you can do to serve God and others.

- II. I Can Make Wise Choices
 - A. Complete the Media Critic Award.
 - B. Participate in an activity that shows the results of good and bad decisions
- II. I Can Care For My Body

Complete the Temperance Award.

MY FAMILY

- I. I Have A Family
- A. Create a family flag or banner or make a collage of stories and/or photographs about your family.
 - B. Find a story in the Bible about a family that changed.
- II. Families Care For Each Other

Play a game by having each family member show appreciation to each of the other members of the family.

III. My Family Helps Me Care For Myself

Complete the Wise Steward Award.

MY WORLD

I. The World of Friends

Make friends with a person of another culture or generation, or someone who has a disability. Invite that person to a family or church event.

- II. The World of Other People
 - A. Know and explain your national anthem and flag.

B. Name your country's capital, and the leader of your country.

III. The World of Nature

Complete an Award for nature, not previously earned.

Additional Builder Awards

Astronomer

Bead Craft

Build & Fly

Building Blocks

Cyclist

Disciples

Early Adventist Pioneer

Family Helper

First Aid Helper

Gymnast

Hand Shadows

Homecraft

Honey

Lizards

Magnet Fun

Magnet Fun II

Olympic

Postcards

Saving Animals

Sewing Fun

Swimmer II

Tin Can Fun

Troubadour

Wise Steward

Bread of Life (multi-grade)

Cooperation (multi-grade)

Delightful Sabbath (multi-grade)

Dog (multi-grade)

Good Samaritan (multi-grade)

Listening (multi-grade)

Parables of Jesus (multi-grade)

Photo Fun (multi-grade)

Snowshoeing (multi-grade)

Universe (multi-grade)

HELPING HAND

HELPING HANDS GOALS

- 1. Demonstrate God's love for children.
- 2. Promote the values expressed in the Adventurer Pledge and Law.
- 3. Create an environment where all children can contribute.
- 4. Encourage children to have fun.

Helping Hand Investiture Requirements

BASIC

- I. Recite the Adventurer Pledge and Law.
- II. Explain the Law.
- III. Complete the Helping Hand Reading award.

MY GOD

I. God's Plan to Save Me

A. Create a story chart or lapbook showing the order in which these stories took place:

Noah—Water cleans the earth

Abraham—God calls a people

Moses—A promised land for God's people

David—God works with His people

Daniel—God's people disobey

OR the Bible stories you are studying in school or Sabbath School.

- B. Use your story chart or lapbook to show someone how to live for God.
- II. God's Message to Me

Complete the Bible II award.

- III. God's Power in My Life
 - A. Spend regular quiet time with Jesus to talk with Him and learn about Him. Journal your time by writing, drawing, or recording a video.
 - B. With an adult, choose one thing in your life which Jesus has promised to help you improve. With His help, pray, plan, and work together to reach your goal.

MY SELF

- I. I Am Special
 - A. List some special interests and abilities God has given you.
 - B. Share your talents using one of the following:

Talent show

Show and tell

- II. I Can Make Wise Choices
 - A. Learn the steps of good decision-making.
 - B. Use them to solve two real-life problems.

III. I Can Care for My Body

Complete the Hygiene award.

MY FAMILY

I. I Have a Family

Make a scrapbook or picture book about your family history.

II. Family Members Care for Each Other

Help plan a special family worship, family night, or family outing.

III. My Family Helps Me Care for Myself

Complete a level 3 or 4 award not previously earned.

MY WORLD

I. The World of Friends

Complete the Caring Friend award.

II. The World of Other People

Complete the Country Fun award.

III. The World of Nature

Complete the Environmentalist award.

Additional Helping Hand Awards

Basket Maker

Bible Royalty

Carpenter

Computer Skills

Fruits of the Spirit

Geologist

Habitat

Honeybee

My Church

Outdoor Explorer

Pearly Gate

Picture Book

Prayer Warrior

Rainbow Promise

Reporter

Safe Water

Sign Language

Skater

Stamping Fun Art

Steps to Jesus

Tabernacle

Bread of Life (multi-grade)

Cooperation (multi-grade)

Delightful Sabbath (multi-grade)

Dog (multi-grade)
Good Samaritan (multi-grade)
Listening (multi-grade)
Parables of Jesus (multi-grade)
Photo Fun (multi-grade)
Snowshoeing (multi-grade)
Universe (multi-grade)